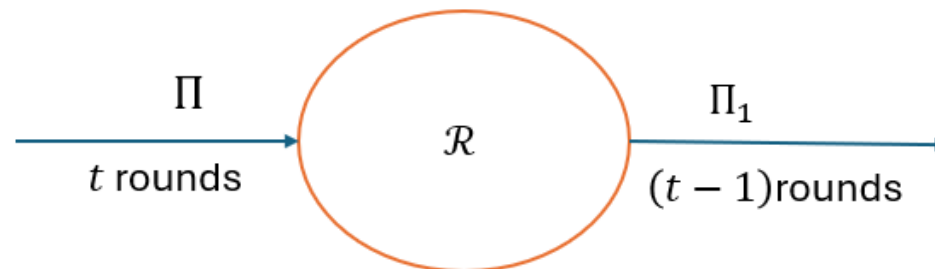


Round Elimination for Vertex Coloring

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What is round elimination?

- A graph G with n nodes and maximum degree Δ with girth $\geq 2t + 2$ for some $t \geq 0$.
- A locally checkable problem Π on G that can be solved in t rounds.
- A speed up operation which will take Π and output another locally checkable problem Π_1 that can be solved in $(t - 1)$ rounds.



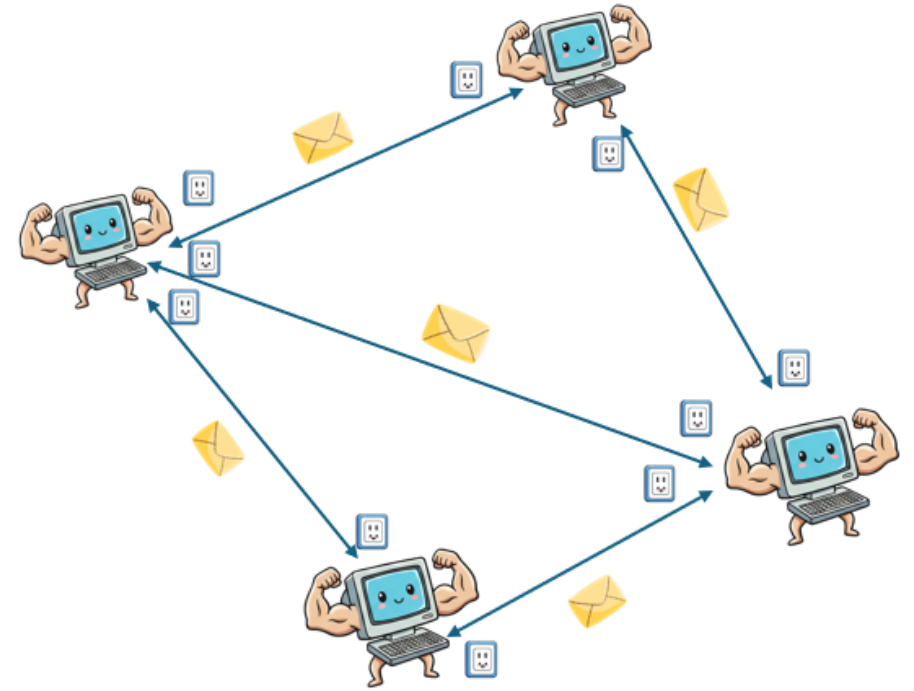
What is Π ?

$$\Pi = (\Sigma_{\Pi}, \mathcal{N}_{\Pi}, \mathcal{E}_{\Pi})$$

- **Input:** a graph $G \in \mathcal{G}_{n,\Delta}$ with input labels from \mathcal{J} .
 - $B(G) :=$ set of all node-edge pairs (v, e) , (equivalently half-edges), where $e \in E(G)$ and e is incident to v .
 - $\Phi_G: B(G) \rightarrow 2^{\mathcal{J}}$
- Σ_{Π} is a finite subset of \mathcal{O} , where \mathcal{O} is the possibly infinite set of output labels.
- \mathcal{N}_{Π} (**set of node-constraints**) is set of multisets of size at most Δ with each element in the multiset from Σ_{Π} .
- \mathcal{E}_{Π} (**set of edge-constraints**) is set of multisets of size 2 where both elements are taken from Σ_{Π} .
- An algorithm \mathcal{A} solves Π on $\mathcal{G}_{n,\Delta}$ if, for any and any graph $G \in \mathcal{G}_{n,\Delta}$, \mathcal{A} assigns an output $o_{(v,e)} \in \Sigma_{\Pi}$ to each pair $(v, e) \in B(G)$ such that it satisfies the node and edge constraints.

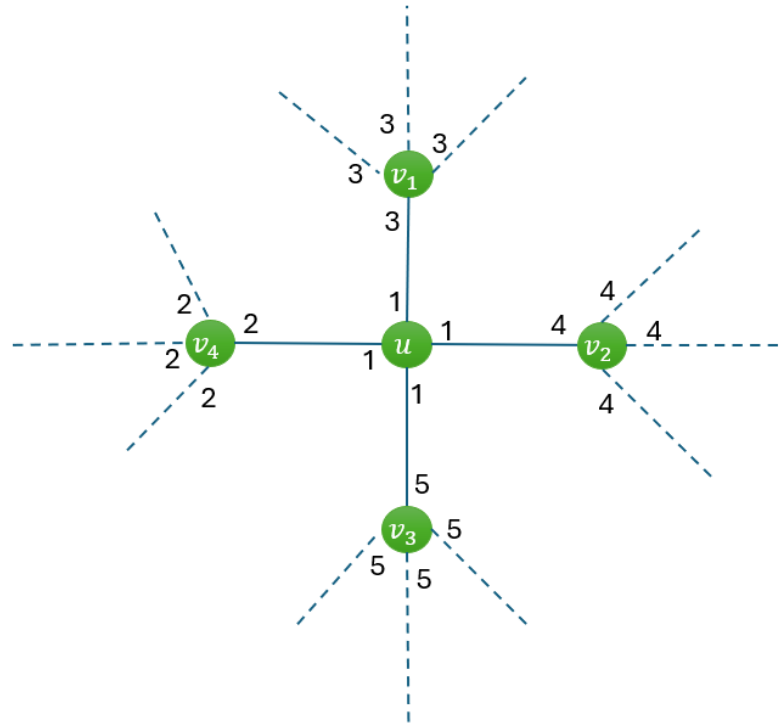
The Model

- Each node v is $\deg(v)$ many ports corresponding to all the incident edges.
- Arbitrarily large message size and computation power.
- Computation proceeds in synchronous rounds.
- In the beginning each node v is aware of the parameters n and Δ . And can see the input label assigned to $(v, e) \in B(G)$ for all incident edges e .
- When terminating, a node v assigns an output label from Σ_{Π} to each (v, e) .



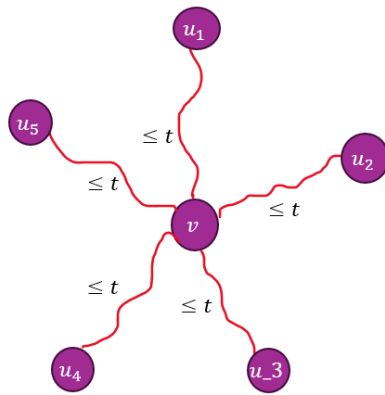
Example: 5-coloring on a 4-regular graph G

- $\Sigma_{\Pi} = \mathcal{O} = \{1, 2 \dots 5\}$,
- (Edge-constraint) $\mathcal{E}_{\Pi} = \{\{1, 2\}, \{1, 3\}, \{1, 4\}, \{1, 5\}, \{2, 3\}, \{2, 4\}, \{2, 5\}, \{3, 4\}, \{3, 5\}, \{4, 5\}\}$,
- (Node-constraint) $\mathcal{N}_{\Pi} = \{\{1, 1, 1, 1\}, \{2, 2, 2, 2\}, \{3, 3, 3, 3\}, \{4, 4, 4, 4\}, \{5, 5, 5, 5\}\}$



Neighborhoods and Extensions

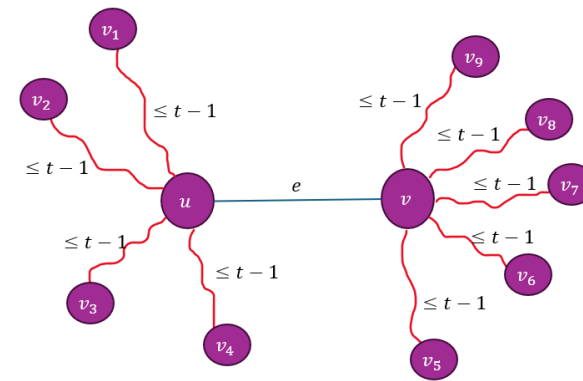
t -hop neighborhood of a node v



$$N^t(v)$$

$$Ext_e^t(v) = N^t(e) \setminus N^{t-1}(v)$$

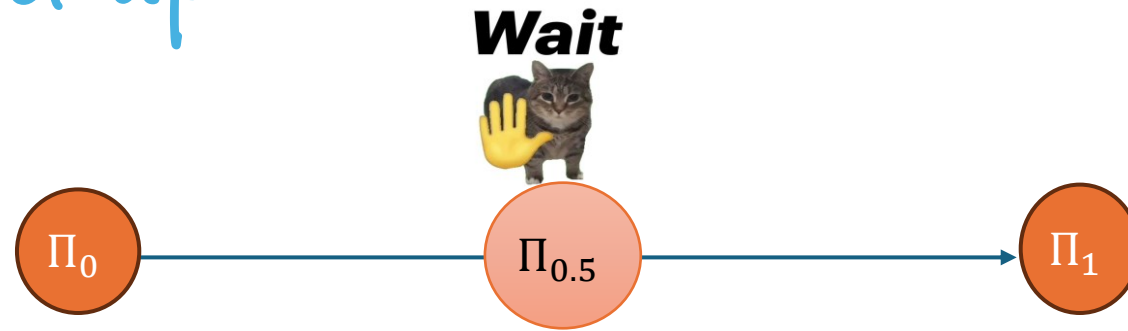
t -hop neighborhood of an edge $e = \{u, v\}$



$$N^t(e) = N^t(v) \cap N^t(u)$$

$$Ext_v^t(e) = N^t(v) \setminus N^t(e)$$

The speed up



- $\Pi_0 = \Pi$, and a node v uses its t -hop neighborhood $N^t(v)$ to compute an output for (v, e) .
- $\Pi_{0.5}$ is half-round faster than Π_0 .
- In $\Pi_{0.5}$, output for (v, e) is computed using a neighborhood smaller than its t -hop neighborhood $N^t(v)$, but larger than its $(t - 1)$ -hop neighborhood $N^{t-1}(v)$. Which is precisely the t -hop neighborhood $N^t(e)$ of e .
- For each $o \in \Sigma_{\Pi_0}$ a node v determines whether $N^t(e)$ has an extension $Ext_v^t(e)$ in the graph class $\mathcal{G}_{n, \Delta}$ that v would assign output o to (v, e) in Π_0 .
($N^t(e)$ has an extension $Ext_v^t(e)$ means \exists some $N^t(u)$ isomorphic to $N^t(e) \cup Ext_v^t(e)$)

$$\Pi_{0.5} = (\Sigma_{\Pi_{0.5}}, \mathcal{N}_{\Pi_{0.5}}, \mathcal{E}_{\Pi_{0.5}})$$

- $\Sigma_{\Pi_{0.5}} = 2^{\Sigma_{\Pi_0}} \setminus \{\{\}\}$ (output labels are sets)
- $\mathcal{E}_{\Pi_{0.5}}$ = the set of all multisets $\{Y, Z\}$ where $Y, Z \in \Sigma_{\Pi_{0.5}}$ such that for any $y \in Y, z \in Z$, such that the multiset $\{y, z\}$ is contained in \mathcal{E}_{Π_0} . (Universal)
- $\mathcal{N}_{\Pi_{0.5}}$ = the set of all multisets $\{Y_1, \dots, Y_i\}$, where $i \leq \Delta$ and $Y_1, \dots, Y_i \in \Sigma_{\Pi_{0.5}}$ such that there exist elements $y_1 \in Y_1, \dots, y_i \in Y_i$ and the multiset $\{y_1, \dots, y_i\}$ is contained in \mathcal{N}_{Π_0} . (Existential)

How do we get Π_1 from $\Pi_{0.5}$?

- For each $o \in \Sigma_{\Pi_{0.5}}$ a node v determines whether $N^{t-1}(v)$ has an extension $Ext_e^t(v)$ in the graph class $\mathcal{G}_{n, \Delta}$ that v would assign output o to (v, e) in $\Pi_{0.5}$.
 $(N^{t-1}(v)$ has an extension $Ext_e^t(v)$ means \exists some $N^t(e)$ isomorphic to $N^{t-1}(v) \cup Ext_e^t(v)$)

$$\Pi_1 = (\Sigma_{\Pi_1}, \mathcal{N}_{\Pi_1}, \mathcal{E}_{\Pi_1})$$

- $\Sigma_{\Pi_1} = 2^{\Sigma_{\Pi_{0.5}}} \setminus \{\{\}\}$
- \mathcal{E}_{Π_1} = the set of all multisets $\{Y, Z\}$ where $Y, Z \in \Sigma_{\Pi_1}$ such that there exists $y \in Y, z \in Z$, such that the multiset $\{y, z\}$ is contained in $\mathcal{E}_{\Pi_{0.5}}$. (Existential)
- \mathcal{N}_{Π_1} = the set of all multisets $\{Y_1, \dots, Y_i\}$, where $i \leq \Delta$ and $Y_1, \dots, Y_i \in \Sigma_{\Pi_1}$ such that for any $y_1 \in Y_1, \dots, y_i \in Y_i$ and the multiset $\{y_1, \dots, y_i\}$ is contained in $\mathcal{N}_{\Pi_{0.5}}$. (Universal)
- Π_1 is the dual of $\Pi_{0.5}$.

What is known?

- It's already known that in LOCAL (without using unique IDs) , to reduce k colors from a m colored graph $G \in \mathcal{G}_{n,\Delta}$ in 1 round, we need $m \geq k(\Delta - k + 3)$. (we keep the colors in $[m - k]$ and only recolor $\{m - k + 1, \dots, m\}$) [Maus'21]
- If we repeat this 1 round color reduction, in we can reduce $(2k - 1)$ colors (when $k \leq \frac{\Delta+4}{3}$) , otherwise less than $(2k - 1)$ colors.

Can we do better if we increase the number of rounds? If yes, how much?

- A small example is when $k = 3, \Delta = 4$. We need $m \geq 10$ colors in the input.

Can we do it when $m \leq 9$.

Speed up for Vertex coloring

- Let $m = 9$, $\Delta = 4$ and $k = 3$ be the input for Π_0 .
- $\Sigma_{\Pi_0} = [6]$
- $\mathcal{E}_{\Pi_0} = \{\{1, 2\}, \{1, 3\}, \{1, 4\}, \{1, 5\}, \{1, 6\}, \{2, 3\}, \{2, 4\}, \{2, 5\}, \{2, 6\}, \{3, 4\}, \{3, 5\}, \{3, 6\}, \{4, 5\}, \{4, 6\}, \{5, 6\}\}$
- $\mathcal{N}_{\Pi_0} = \{\{1, 1, 1, 1\}, \{2, 2, 2, 2\}, \{3, 3, 3, 3\}, \{4, 4, 4, 4\}, \{5, 5, 5, 5\}, \{6, 6, 6, 6\}\}$.

$$\Pi_0 \rightarrow \Pi_{0.5} \rightarrow \Pi_1 \rightarrow \Pi_{1.5} \rightarrow \Pi_2$$

- Π_0 can be solved in 2-rounds iff $\Pi_{1.5}$ can be solved in 0.5 rounds.

Speed up for Vertex coloring

The problem $\Pi_{0.5}$:

- $\Sigma_{\Pi_{0.5}} = 2^{[6]} \setminus \{\{\}\}$,
- $\mathcal{E}_{\Pi_{0.5}} = \{\{Y, Z\} \mid Y, Z \in \Sigma_{\Pi_{0.5}}, Y \cap Z = \phi\}$ (Universal)
- $\mathcal{N}_{\Pi_{0.5}} = \{\{Y_1, Y_2, Y_3, Y_4\} \mid Y_i \in \Sigma_{\Pi_{0.5}}, \bigcap_{i \in [4]} Y_i \neq \phi\}$ (Existential)

The problem Π_1 :

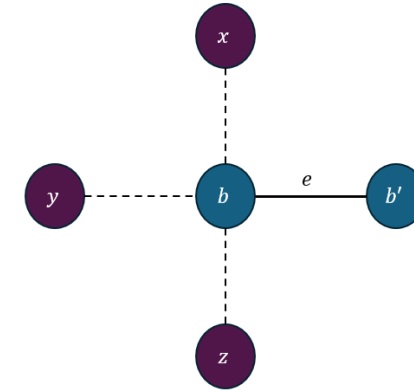
- $\Sigma_{\Pi_1} = 2^{2^{[6]}} \setminus \{\{\{\}\}\}$,
- $\mathcal{E}_{\Pi_1} = \{\{Y, Z\} \mid Y, Z \in \Sigma_{\Pi_1}, \exists y \in Y, z \in Z \text{ such that } y \cap z = \phi\}$ (Existential)
- $\mathcal{N}_{\Pi_1} = \{\{Y_1, Y_2, Y_3, Y_4\} \mid Y_i \in \Sigma_{\Pi_1}, \text{ and for any } y_i \in Y_i, \bigcap_{i \in [4]} y_i \neq \phi\}$ (Universal)

The problem $\Pi_{1.5}$:

- $\Sigma_{\Pi_{1.5}} = 2^{2^{2^{[6]}}} \setminus \{\{\{\{\}\}\}\}$,
- $\mathcal{E}_{\Pi_{1.5}} = \{\{Y, Z\} \mid Y, Z \in \Sigma_{\Pi_{1.5}}, \text{ for any } a \in Y, b \in Z, \exists y \in a, z \in b \text{ such that } y \cap z = \phi\}$ (Universal)
- $\mathcal{N}_{\Pi_{1.5}} = \{\{Y_1, Y_2, Y_3, Y_4\} \mid Y_i \in \Sigma_{\Pi_1}, \text{ and } \exists a_i \in Y_i \text{ such that for any } y_i \in a_i, \bigcap_{i \in [4]} y_i \neq \phi\}$ (Existential)

The half round solution

- The output $o_{v,e}$ for an edge $e = \{u, v\}$ is based on the information obtained from the $N^1(e)$.
- To satisfy the node constraints output must be computed considering all possible neighborhoods of v that contains u .



Solution: Let $A = \{1,2,3,4,5,6\}$ and $B = \{7,8,9\}$

- Nodes with color $a \in A$ outputs $\{\{\{a\}\}\}$ for any $e = \{a, x\}$.
- Nodes with color $b \in B$ outputs $\{\{A \setminus \{a\}\}\}$ for any $e = \{b, a\}$.
- 7 outputs:
 $\{\{\{1\}\}, \{\{2\}\}, \{\{3\}, \{4\}\}, \{\{3\}, \{5\}\}, \{\{3\}, \{6\}\}, \{\{4\}, \{5\}\}, \{\{4\}, \{6\}\}, \{\{5\}, \{6\}\}, \{\{3,4\}, \{3,5\}, \{3,6\}, \{4,5\}, \{4,6\}, \{5,6\}\}\}$
 for both $e = \{7,8\}$ and $e = \{7,9\}$.
- 8 outputs:
 $\{\{\{3\}\}, \{\{4\}\}, \{\{1\}, \{2\}\}, \{\{1\}, \{5\}\}, \{\{1\}, \{6\}\}, \{\{2\}, \{5\}\}, \{\{2\}, \{6\}\}, \{\{5\}, \{6\}\}, \{\{1,2\}, \{1,5\}, \{1,6\}, \{2,5\}, \{2,6\}, \{5,6\}\}\}$
 for both $e = \{7,8\}$ and $e = \{8,9\}$.
- 9 outputs:
 $\{\{\{5\}\}, \{\{6\}\}, \{\{1\}, \{2\}\}, \{\{1\}, \{3\}\}, \{\{1\}, \{4\}\}, \{\{2\}, \{3\}\}, \{\{2\}, \{4\}\}, \{\{3\}, \{4\}\}, \{\{1,2\}, \{1,3\}, \{1,4\}, \{2,3\}, \{2,4\}, \{3,4\}\}\}$
 for both $e = \{7,9\}$ and $e = \{8,9\}$.

Can we go lower?

Can we solve $\Pi_{1.5}$ in 0.5 rounds when the input graph is 8 colored and $\Delta = 4$?

Yes!

Solution: $A = \{1,2,3,4,5\}$ and $B = \{6,7,8\}$

- Nodes with color $a \in A$ outputs $\{\{\{a\}\}\}$ for any $e = \{a, x\}$.
- Nodes with color $b \in B$ outputs $\{\{A \setminus \{a\}\}\}$ for any $e = \{b, a\}$.
- 6 outputs: $\{\{\{1\}, \{2\}\}, \{\{3\}, \{4\}\}, \{\{3\}, \{5\}\}, \{\{4\}, \{5\}\}, \{\{3,4\}, \{3,5\}, \{4,5\}\}\}$ for both $e = \{6,7\}$ and $e = \{6,8\}$.
- 7 outputs: $\{\{\{3\}, \{4\}\}, \{\{1\}, \{2\}\}, \{\{1\}, \{5\}\}, \{\{2\}, \{5\}\}, \{\{1,2\}, \{1,5\}, \{2,5\}\}\}$ for both $e = \{7,8\}$ and $e = \{7,6\}$.
- 8 outputs: $\{\{\{5\}\}, \{\{1\}, \{2\}\}, \{\{1\}, \{3\}\}, \{\{1\}, \{4\}\}, \{\{2\}, \{3\}\}, \{\{2\}, \{4\}\}, \{\{3\}, \{4\}\}, \{\{1,2\}, \{1,3\}, \{2,3\}\}, \{\{1,3\}, \{1,4\}, \{3,4\}\}, \{\{1,2\}, \{1,4\}, \{2,4\}\}, \{\{2,3\}, \{2,4\}, \{3,4\}\}, \{\{1,2,3\}, \{1,2,4\}, \{1,3,4\}, \{2,3,4\}\}\}$ for both $e = \{8,6\}$ and $e = \{8,7\}$.

Summary and Future Directions

- Round elimination can be used to prove lower bounds for locally checkable problems.
- To reduce 3 colors in 2 rounds the input graph needs to be at least 8-colored when $\Delta = 4$.
- What is the lower bound on the number of input colors when want to reduce k colors for some $k \geq 0$ and some general Δ ?

Any questions?

