

## Open Thesis / Project

# Bringing a full BLE 5.2 Stack to tiny Embedded Devices using Contiki-NG

### Thesis Type

Master Project / Master Thesis

### Motivation

Since its introduction, Bluetooth Low Energy (BLE) has become ubiquitous in the Internet of Things (IoT) context, as it enables a dependable short-range wireless communication despite the limited energy expenditure. BLE radios are embedded in IoT devices such as smartphones, home assistants, light bulbs, door locks, and connected health products, just to name a few. While Contiki (and its newer fork Contiki-NG) already come with an IPv6-capable BLE stack for the TI CC2650 platform, the majority of BLE devices makes use of the GATT protocol instead. Today, there exists a multitude of available stacks supporting GATT, either as part of an OS such as Zephyr, or available as a library or even capable of running bare metal. One of such stacks was published by Packetcraft and Nordic Semiconductors as part of their LE audio demo. We have started its integration with Contiki-NG, and the results are very promising, as this could finally allow Contiki-NG to communicate with GATT devices while keeping its ability to communicate via IPv6 over BLE. As a next step, we would like to take this initial proof of concept to the next level, and include full support for GATT, Mesh, L2CAP and isochronous channels.



### Goals and Tasks

Within this context, the student can explore several directions and perform different tasks:

- Extend the OS abstraction to support more features like logging and reduce the amount of duplicated functionality;
- Design and implement an API to expose Bluetooth Mesh functionality in Contiki-NG
- Design and implement an API that can exploit L2CAP's Connection-Oriented Channels in Contiki-NG and that is capable of communicating with existing Linux and Zephyr devices using IPv6;
- Implement a radio arbiter which can schedule IEEE 802.15.4 packets in addition to the existing BLE communication.

### Target Group

- Students of ICE/Telematics;
- Students of Computer Science;
- Students of Electrical Engineering.

### Required Prior Knowledge

- Knowledge of networked embedded systems;
- Excellent C programming skills;
- Experience with embedded platforms is a plus.

### Contact Person

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