TwoWire <--> RS232 BRIDGE

USER GUIDE

TW_RS232 is a device for testing and communicating with TwoWire chips via a standard RS232 interface.
***TW_RS232* does not claim to be compatible with other established Two-Wire protocols on the market.**
TW_RS232 can be powered by either 4 AA-sized batteries / NiXX accumulators or by an external 6 – 9 VDC Power Supply. When both power feeds are given at the same time, the stronger voltage supersedes the other one. The input voltage must exceed the desired operating voltage (3.3V or 5V) by at least 500mV. The internal voltage regulator can handle currents as high as 150mA and has Overtemperature / Overcurrent protection.
The **RS232** can be operated at one of 6 baud rates (from 1K2 to 115K2); the selection is made by the rotary switch. The appropriate baud rate must be set before switching on the device.
A 9 pole female D - SUB connector is for the connection to the terminal (mostly a personal computer with a terminal program, like HyperTerminal).The device automatically goes into idle mode, when no character was received via the RS232 interface the last 60 minutes.
The **TwoWire bus** can be operated with 3.3V or 5V; the selection is made by the toggle switch. The appropriate voltage must be set before switching on the device.
4 banana female connectors (4mm) provide the signals (SCL, SDA)
and the power connections (GND, VCC).
The TwoWire signals SCL and SDA can be programmed to be pulled – up by either 2KΩ, 3.3KΩ, 5.6KΩ, 100KΩ. The bus speed can be programmed to 100KHz, 400KHz, 1MHz.
Switch on the device by pressing the **ON/OFF push-button** for at least 2 seconds –
all LEDs will light – release the button – the ON – LED maintains on, the other LEDs are dark; the device reports is ON – state to the serial port and is now ready to receive commands from there.
Whenever a command string is received, the 232 – LED will flash; if the command string contains any error, the ERROR – LED will flash, too.
Switching off the device is like switching it on – simply press the ON/OFF button for 2 seconds and release it, when the ON – LED is off.
Furthermore **2 BNC connectors** put out programmable testing pulses with a duration of 5 µs.
The X – BNC is active high and a push-pull type.
The Y – BNC is active low and has an internal 100KΩ pull-up resistor.
The power consumption, is approximately 30mA @ 5V and 18mA @ 3.3V, respectively (only ON-LED on, no external chip connected).

COMMANDS (TwoWire):

A string of at most 95 characters is possible. All commands are sent by ASCII characters.
A command string must always be terminated by an ***E***, preceded by a <blank> (0x20).
The commands are case sensitive, unless noted otherwise.

Start Condition:

S<blank>
A Start condition is initiated.

ReStart Condition:

R<blank>
A ReStart condition is initiated.
The ***S*** command can also be used instead of this command; both do the same !

Stop Condition:

P<blank>
A Stop condition is initiated.

Send Data:

D<blank><8 bit data><blank><expect acknowledge / not acknowledge from slave>
Send 8 bits and check, if the slave chip responds as awaited.
The 8 bit data (in the range of 0 to 255) can be given as decimal, hexadecimal or binary.

Decimal:	decimal digits, preceding zeros can be omitted.
Hexadecimal:	case-insensitive hexadecimal digits, with an preceding ***x*** (lowercase); preceding zeros can be omitted.
Binary:	one's or zero's, with an preceding ***b*** (lowercase).

The anticipation of an Acknowledge (ACK) from slave is represented by an ***a;*** a Not Acknowledge (NACK) by a ***n***
Examples:

D x1a a	Send out 1A (hex) and expect an ACK from the slave chip.
D x1A a	the same as above
D 77 n	Send out 77 (decimal) and expect a NACK from the slave chip.
D b10001001 a	Send out 10001001 (binary) and expect an ACK from the slave chip

Receive Data:

d<blank><acknowledge / do not acknowledge>
Receives 8 bits and send an ACK / NACK to the slave chip.
The received byte is sent back via the RS232 interface as decimal (default), hexadecimal or binary. See special commands.
Master acknowledges is represented by an ***A,*** Master does not acknowledge is represented by a ***N***
Examples:

d A	Receive a byte from slave and acknowledge.
d N	Receive a byte from slave and do not acknowledge.

COMMANDS (Special):

The special commands are implemented to make settings, insert time delays or put out trigger test signals.
A command string must always be terminated by an ***E***, preceded by a <blank> (0x20).
The commands are case sensitive, unless noted otherwise.

Insert Time Delays:

T<blank><decimal number><blank><time unit>
An additional delay time will be generated.
The decimal number can be in the range of 0 to 65535.
The time units are ***u*** for microseconds and ***m*** for milliseconds.
Examples:

T 500 u Generates a time delay of 500 µs.
T 55555 m Generates a time delay of 55.555 s.

Since the built – in command interpreter takes also some time (up to 300 µs) to filter out one command, the time delay will often be longer than the given value.

Insert Trigger Test Signals:

X<blank>

Makes a HIGH pulse of approximately 5 µs on the X – BNC
Idle LOW, push-pull type !

Y<blank>

Makes a LOW pulse of approximately 5 µs on the Y – BNC
The HIGH state is pulled up with 100KΩ, while the LOW state is "hard".

Set the Clock Frequency:

C<blank><string>
Sets up the clock frequency.
String is one of the following:

100K For 100KHz bus speed (default).
400K For 400KHz bus speed.
1M For 1MHz bus speed.

This command must always be sent separately and not as part of a command string ! TW_RS232 confirms the setting or gives an error message.
Example:

C 400K E Set the clock speed to 400KHz.

Set the Output Format:

F<blank><string>
Sets up the output format for the values, which were received from a slave chip.
String is one of the following:

BIN Binary Output (0b????????, where ? are bin – digits).
DEC Decimal Output (default, 3 digits with preceding zeros).
HEX Hexadecimal Output (0x??, where ? are a hex - digits).

This command must always be sent separately and not as part of a command string ! TW_RS232 confirms the setting or gives an error message.
Example:

F HEX E Switches the Output Format to hexadecimal format.
A succeeding ***d*** will receive a byte from the slave chip and will sent it back in hexadecimal format.

Set the Pull-Up Resistors:

U<blank><string>

Sets up the internal pull-up resistors for SCL and SDA.

String is one of the following:

2K	pull-up: 2KΩ (default)
3K3	pull-up: 3.3KΩ
5K6	pull-up: 5.6KΩ
100K	pull-up: 100KΩ

The 100K – mode affords the user to set his own appropriate pull-up resistors.

This command must always be sent separately and not as part of a command string ! TW_RS232 confirms the setting or gives an error message.

Example:

U 5K6 E	Pull – Up Resistors are now 5.6KΩ.

ERROR MESSAGES:

If the command string is all right, *TW_RS232* will answer with "OK" or confirms the settings for the ***C, F*** or ***U*** command; otherwise it will response to the RS232 with one of the following error messages:

COMMAND STRING TOO SHORT

A command string must have at least 3 characters, eg: ***S E***

COMMAND STRING TOO LONG

The limit of 95 characters was violated

COMMAND STRING STARTS WITH WRONG CHARACTER

The first character of the command string was wrong

COMMAND STRING GENERAL ERROR

Something is wrong in the command string (wrong command ?)

COMMAND STRING CONTAINS IMPROPER VALUES

Violation of the sent Data (wrong digits)

ACKNOWLEDGE ERROR FROM SLAVE

The slave chip did not respond as expected

START/RESTART ERROR (BUS BUSY, MISSING PULLUPS ?)

The Start / Restart command could not be executed.

Check if the bus is free and appropriate pull-up resistors are used.

PULL-UPs: NOT CHANGED !

A wrong resistor value was sent for the internal pull-ups.

MODE: NOT CHANGED !

A wrong clock speed was sent.

OUTPUT-FORMAT: NOT CHANGED !

A wrong output format was given.

EXAMPLE 1 (DESCRIBED IN DETAIL):

RAMTRON FRAM FM24C64 as Slave Chip:

We use the X – BNC for generating the trigger signal and are going to write 0x55 to the memory-cell at address 0x003C:

X S D xa0 a D 00 a D b00111100 a D x55 a P E

5µs HIGH Pulse on X – BNC
Start Condition
Send 0xA0 (device write adr) to the slave chip and check if ACK from slave
Send 0x00 (high adr) to the slave chip and check if ACK from slave
Send 0x3C (low adr) to the slave chip and check if ACK from slave
Send 0x55 (data) to the slave chip and check if ACK from slave
Stop Condition
Terminate Command String

The slave chip has now 0x55 on address 0x003C

Now we will read back from this memory-cell:

X S D xa0 a D 0 a D x3c a R D xa1 a d N P E

5µs HIGH Pulse on X – BNC
Start Condition
Send 0xA0 (device write adr) to the slave chip and check if ACK from slave
Send 0x00 (high adr) to the slave chip and check if ACK from slave
Send 0x3C (low adr) to the slave chip and check if ACK from slave
Restart Condition
Send 0xA1 (device read adr) to the slave chip and check if ACK from slave
Request Data from Slave and NACK
Stop Condition
Terminate Command String

The slave chip has answered with “085” (when in decimal format output), which is 0x55 !

EXAMPLE 2 (DESCRIBED IN DETAIL):

MAXIM/DALLAS DS1086 EconOscillator as Slave Chip:

With A2=A1=A0 (default), the address of the chip is 0xB0; we use the Y – BNC to generate a trigger signals and are going to generate a frequency of 11.0592 MHz, which is done by setting a prescaler value of 8 and a master frequency of 88.4736 MHz:

1.) We set the prescaler to 8 (with a dither of 4%):

Y S D xb0 a D x02 a D 3 a P E

5µs LOW Pulse on Y – BNC
Start Condition
Send 0xB0 (device write adr) to the slave chip and check if ACK from slave
Send 0x02 (prescaler adr) to the slave chip and check if ACK from slave
Send 0x03 (data) to the slave chip and check if ACK from slave
Stop Condition
Terminate Command String

The prescaler is now programmed to 8

2.) We switch to binary output Before we read the range – register:

F BIN E

Output format is now binary

Y S D xb0 a D x37 a R D xb1 a d N P E

5µs LOW Pulse on Y – BNC
Start Condition
Send 0xB0 (device write adr) to the slave chip and check if ACK from slave
Send 0x37 (range adr) to the slave chip and check if ACK from slave
Restart Condition
Send 0xB1 (device read adr) to the slave chip and check if ACK from slave
Request Data from Slave and NACK
Stop Condition
Terminate Command String

The slave chip has answered for example with "0b10010000"; only the last 5 bits are relevant – the range is therefore in this example 0x10 !

3.) Since the required master oscillator frequency is close to the center of OS – 2's frequency span, we will use this and the offset to be programmed is:
0x10 minus 2, 0xE thus, which we program now to the offset register.

Y S D xb0 a D xe a D xe a P E

5µs LOW Pulse on Y – BNC
Start Condition
Send 0xB0 (device write adr) to the slave chip and check if ACK from slave
Send 0x0E (offset adr) to the slave chip and check if ACK from slave
Send 0x0E (data) to the slave chip and check if ACK from slave
Stop Condition
Terminate Command String

The offset is now programmed to 0x0E

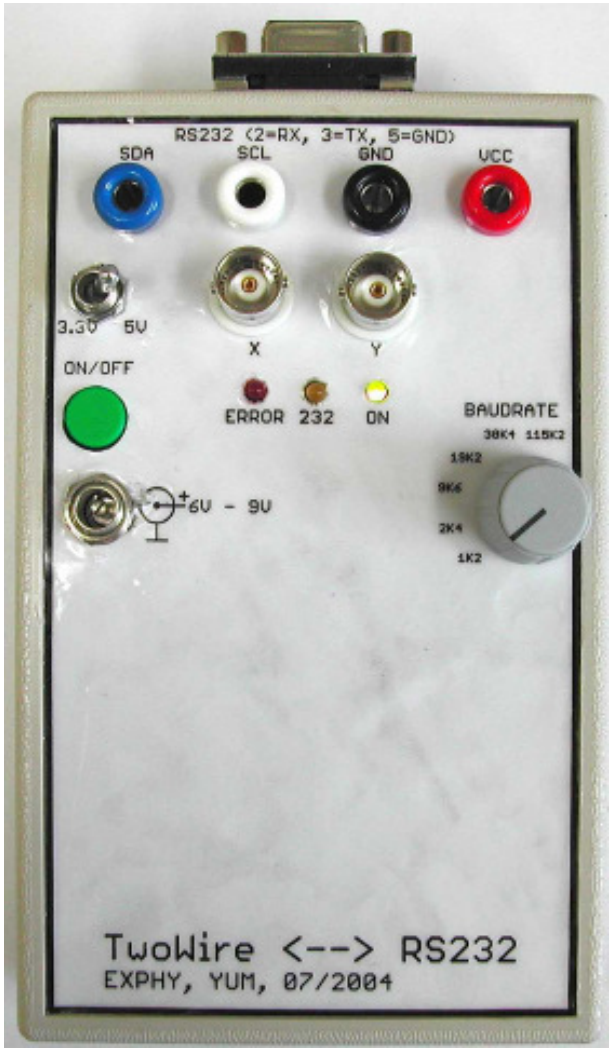
4.) Finally, the two-byte DAC value needs to be calculated and programmed:
(88.4736MHz – 81.92MHz) / 10KHz ≈ 655 (decimal)
Since the two – byte DAC register is left justified, 655 is converted to 0xA3C0, which we program to the DAC register

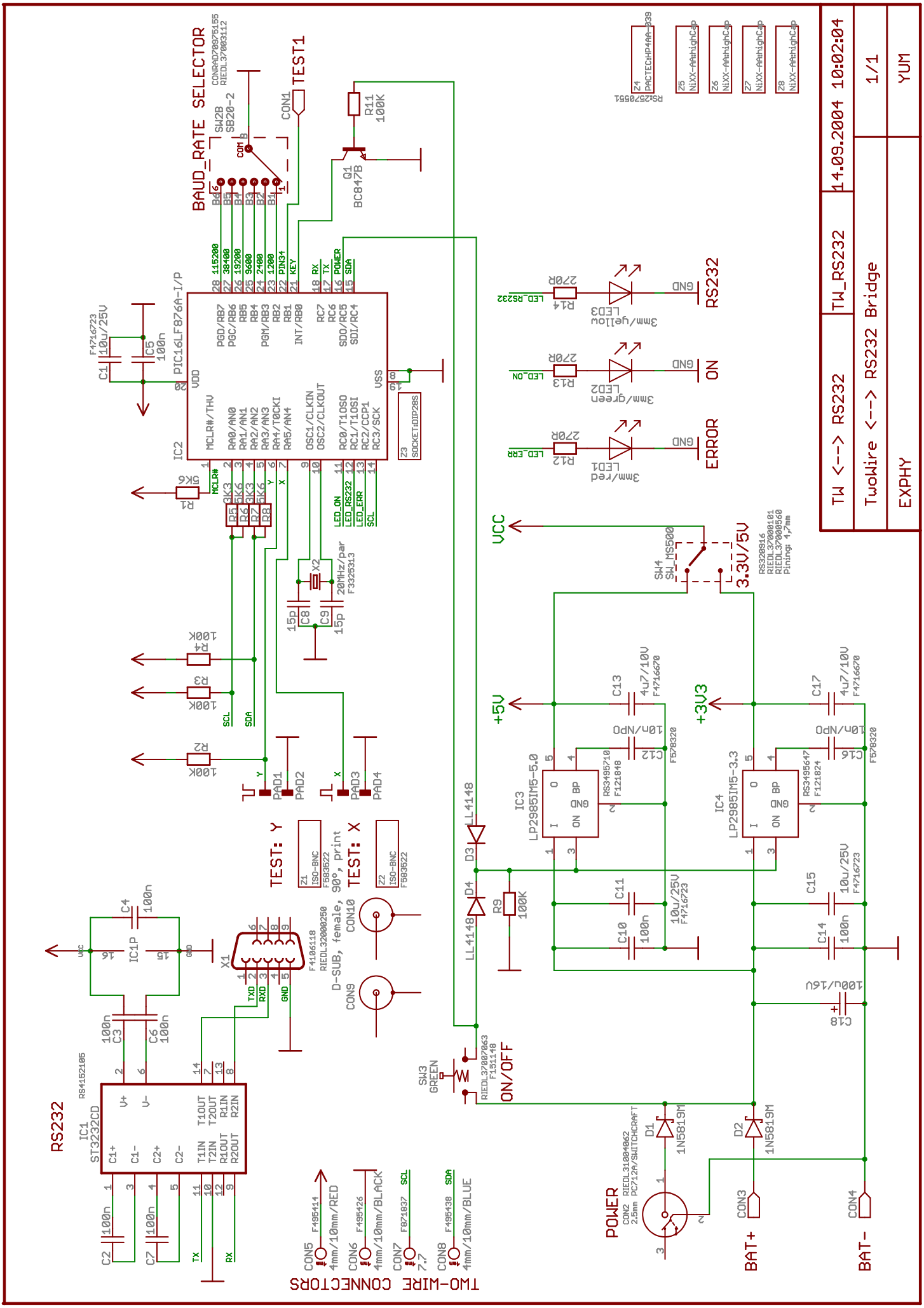
Y S D xb0 a D x8 a D xa3 a D xC0 a P E

5µs LOW Pulse on Y – BNC
Start Condition
Send 0xB0 (device write adr) to the slave chip and check if ACK from slave

Send 0x08 (DAC high adr) to the slave chip and check if ACK from slave
Send 0xA3 (data) to the slave chip and check if ACK from slave
Send 0xC0 (data) to the slave chip and check if ACK from slave
Stop Condition
Terminate Command String

Since we have a dither span of 4%, we will measure a frequency of approximately 11.083 MHz, which is 2 % below 11.0592 MHz.


RS232 (2=RX, 3=TX, 5=GND)
SDA
SCL
GND
VCC
3.3V
5V
X
Y
ON/OFF
ERROR
232
ON
BAUDRATE
38K4
115K2
19K2
9K6
2K4
1K2
6V - 9V
TwoWire <--> RS232
EXPHY, YUM, 07/2004


TW <--> RS232
TW_RS232
14.09.2004 10:02:04
1/1
TwoWire <--> RS232 Bridge
EXPHY
YUM
BAUD_RATE SELECTOR
TEST1
PIC16LF876A-I/P
IC2
RS232
ON
ERROR
VCC
+5V
+3V3
3.3V/5V
ON/OFF
TEST: Y
TEST: X
TWO-WIRE CONNECTORS
POWER
BAT+
BAT-
IC1
ST3232CD
IC3
LP2985IM5-5.0
IC4
LP2985IM5-3.3

TW_RS232.brd

11 different devices

Qty	Value	Package	Parts
2	15p	0805	C8, C9
8	100n	0805	C2, C3, C4, C5, C6, C7, C10, C14
2	4u7/10V	1206	C13, C17
2	10n/NPO	1206	C12, C16
3	10u/25V	1210	C1, C11, C15
1	100u/16V	C2416	C18
1	4mm/10mm/BLACK	BANANE2	CON6
1	4mm/10mm/BLUE	BANANE2	CON8
1	4mm/10mm/RED	BANANE2	CON5
1	7.7	BANANE2	CON7
2	BNC2	BNC2	CON9, CON10
3		PAD-01	CON1, CON3, CON4
1	2.5mm	SPG-ST21	CON2
2	1N5819M	DO-213AB	D1, D2
2	LL4148	SOD-80	D3, D4
1	PIC16LF876A-I/P	DIL28-3	IC2
1	ST3232CD	SO-16	IC1
1	LP2985IM5-3.3	SOT23-5A	IC4
1	LP2985IM5-5.0	SOT23-5A	IC3
1	3mm/green	LED3MM1	LED2
1	3mm/red	LED3MM1	LED1
1	3mm/yellow	LED3MM1	LED3
4		PAD_T_2	PAD1, PAD2, PAD3, PAD4
1	BC847B	SOT23_A	Q1
2	3K3	0805	R5, R7
3	5K6	0805	R1, R6, R8
5	100K	0805	R2, R3, R4, R9, R11
3	270R	0805	R12, R13, R14
1	GREEN	KEY_D6R	SW3
1	SW_MS500	SW-1UM2	SW4
1	SB20-2	SW2X6	SW2
1		BOT	U$32
2		INDEX_1	U$33, U$34
1		TOP	U$31
3	3.1	Z_KREUZ3	U$39, U$40, U$41
1	6.1	Z_KREUZ3	U$42
1	6.3	Z_KREUZ3	U$36
4	7.7	Z_KREUZ3	U$2, U$14, U$24, U$35
1	8.0	Z_KREUZ3	U$38
2	9.3	Z_KREUZ3	U$46, U$47
1	9.5	Z_KREUZ3	U$37
1	D-SUB, female, 90°,	print F09HP	X1
1	20MHz/par	HC49UP	X2
2	ISO-BNC	Z_DUMMY1	Z1, Z2
4	NiXX-AA:highCap	Z_DUMMY1	Z5, Z6, Z7, Z8
1	PACTEC:HP4AA-039	Z_DUMMY1	Z4
1	SOCKET:DIP28S	Z_DUMMY1	Z3

```
/* PIC16F876A, 20 MHz, TwoWire to RS232 bridge          */
/* Exphy                                                */
/* YUM - Ing. Reinhard Dämon                            */
/* TW_RS232.H, 07/04                                    */
/* compile with CCS, MPLAB 6.40                         */

#define bit int1

#byte INTCON = 0x0B
#bit INTF = INTCON.1
#byte PIR1 = 0x0C
#bit TXIF = PIR1.4
#bit RCIF = PIR1.5
#byte TXSTA = 0x98
#bit TRMT = TXSTA.1
#byte RCSTA = 0x18
#bit CREN = RCSTA.4
#bit FERR = RCSTA.2
#bit OERR = RCSTA.1
#byte PIE1 = 0x8C
#byte SSPCON = 0x14
#bit SSPOV = SSPCON.6
#bit  SSPEN = SSPCON.5
#bit SSPCKP = SSPCON.4
#byte SSPADD = 0x93
#byte SSPSTAT = 0x94
#bit SSPBF = SSPSTAT.0
#bit SSPCKE = SSPSTAT.6
#byte SSPBUF = 0x13

#define PORTA 0x05
#define SCL_3K3 PORTA*8+0
#define SCL_5K6 PORTA*8+1
#define SDA_3K3 PORTA*8+2
#define SDA_5K6 PORTA*8+3
#define YY PORTA*8+4
#define XX PORTA*8+5
#define PORTB 0x06
#define KEY   PORTB*8+0
#define TEST1 PORTB*8+1
#define BAUD1200 PORTB*8+2
#define BAUD2400 PORTB*8+3
#define BAUD9600 PORTB*8+4
#define BAUD19200 PORTB*8+5
#define BAUD38400 PORTB*8+6
#define BAUD115200 PORTB*8+7
#define PORTC 0x07
#define LED_ON PORTC*8+0
#define LED_RS232 PORTC*8+1
#define LED_ERR PORTC*8+2
#define SCL PORTC*8+3
#define SDA PORTC*8+4
#define POWER PORTC*8+5
#define TX  PORTC*8+6
#define RX  PORTC*8+7

// status:
```

```
58  bit ERROR;          // 1=error, 0=ok;
59  bit RS232;          // 0 = no char rec, 1 = char. from RS232 received
60
61  // serial buffer:
62  #define SER_BUFFER_LENGTH 96
63  char ser_buffer[SER_BUFFER_LENGTH];
64  #locate ser_buffer = 0x110
65  bit ser_buffer_cmd_ready;
66  unsigned char ser_buffer_pos;
67
68  //#define ERROR_TIMEOUT 12L     // in hours
69  //unsigned long error_timeout_counter;
70  #define RS232_TIMEOUT 1L    // in hours
71  unsigned long rs232_timeout_counter;
72
73  typedef enum {u,m} DELAY_BASE;
74  DELAY_BASE delaybase;
75  unsigned int delay_time;
76
77  typedef enum {SLOW, FAST, REALFAST} TW_MODE;
78  TW_MODE TWmode;
79  typedef enum {BIN, DEC, HEX} OUTPUT_FORMAT;
80  OUTPUT_FORMAT oformat;
81
82  typedef enum {R2K, R3K3, R5K6, R100K} PULL_UP;
83  PULL_UP pullup;
84
```

```
1   /* PIC16LF876A, 20 MHz, TwoWire to RS232 bridge                    */
2   /* Exphy                                                          */
3   /* YUM - Ing. Reinhard Dämon                                      */
4   /* TW_RS232.C, 07/04                                              */
5   /* compile with CCS, MPLAB 6.40                                   */
6
7   #include    "16f876A.h"
8   #device *=16
9
10  #define VERSION 0x0704
11  #define Fosc 20000000
12  #FUSES HS,WDT,PROTECT,NOBROWNOUT,PUT,NODEBUG,NOLVP,NOWRT
13  #TYPE  SHORT=8, INT=16, LONG=32
14  #USE delay(clock = Fosc)
15  #ZERO_RAM
16  #use standard_io(A)
17  #use standard_io(B)
18  #use standard_io(C)
19  #use rs232(baud=9600,parity=N,bits=8,xmit=PIN_C6,rcv=PIN_C7)
20  #use i2c(master, slow, sda=PIN_C4, scl=PIN_C3, force_hw)
21
22  // 100 KHz TW clock
23  #define TW_SLOW  ((Fosc / (4 * 100000)) -1)
24  // 400 KHz TW clock
25  #define TW_FAST  ((Fosc / (4 * 400000)) -1)
26  // 1 MHz TW clock
27  #define TW_REALFAST  ((Fosc / (4 * 1000000)) -1)
28
29  #include    "TW_RS232.H"
30  #include <stdlib.h>
31  #include <string.h>
32  #include <stddef.h>
33  #include <ctype.h>
34
35
36  //--------------------------------------------------------------------
37  // shutdown RS232 and MMC Power
38  void disable_peripheral()
39   {
40   output_float(SCL);
41   output_float(SDA);
42   output_low(LED_ON);
43   output_low(LED_ERR);
44   output_low(LED_RS232);
45   output_float(TEST1);
46   output_float(XX);
47   output_float(YY);
48   output_low(POWER);
49   output_float(SCL_3K3);
50   output_float(SCL_5K6);
51   output_float(SDA_3K3);
52   output_float(SDA_5K6);
53   }
54  //--------------------------------------------------------------------
55
56  //--------------------------------------------------------------------
57  // enable RS232 Power
```

```
58  void enable_peripheral()
59   {
60   output_high(SCL_3K3);
61   output_high(SCL_5K6);
62   output_high(SDA_3K3);
63   output_high(SDA_5K6);
64   output_high(POWER);
65   delay_ms(100);
66   }
67  //-----------------------------------------------------------------------
68
69  //-----------------------------------------------------------------------
70  // handles the errors
71  void error_handler(unsigned char err)
72   {
73   ERROR = 1;
74   switch (err)
75    {
76    case 0x10: printf("\n\rCOMMAND STRING TOO SHORT\n\r"); break;
77    case 0x11: printf("\n\rCOMMAND STRING TOO LONG\n\r"); break;
78    case 0x20: printf("\n\rCOMMAND STRING STARTS WITH WRONG CHARACTER\n\r"); break;
79    case 0x21: printf("\n\rCOMMAND STRING GENERAL ERROR\n\r"); break;
80    case 0x22: printf("\n\rCOMMAND STRING CONTAINS IMPROPER VALUES\n\r"); break;
81    case 0x30: printf("\n\rACKNOWLEDGE ERROR FROM SLAVE\n\r"); break;
82    case 0x40: printf("\n\rSTART/RESTART ERROR (BUS BUSY, MISSING PULLUPS ?)\n\r");
    break;
83    default:   printf("\n\r");
84    }
85   }
86  //-----------------------------------------------------------------------
87
88  //-----------------------------------------------------------------------
89  // interupt comes every 104.85 ms
90  #int_timer1
91  void timer1_isr()
92  {
93    static unsigned char key_debouncer = 0;
94    static unsigned char rs232_timer = 0;
95    static unsigned char error_timer = 0;
96
97   output_high(TEST1);
98   restart_wdt();
99   if (input(KEY))
100   key_debouncer = 0;
101  else
102   key_debouncer++;
103  if (key_debouncer >= 20)             // key is pressed for 2 seconds --> reset CPU !
104   {
105   INTF = 0;
106   output_bit(LED_ON,0);
107   disable_peripheral();
108   for(;;);
109   }
110
111  if (ERROR)
112   {
113   error_timer++;
```

```
114     if (error_timer >= 20)
115      { error_timer = 0; ERROR = 0; }
116     }
117    output_bit(LED_ERR,ERROR);
118
119    rs232_timeout_counter++;
120    if (rs232_timeout_counter >= RS232_TIMEOUT * 10L * 60L * 60L) //from hours to 100ms
121     reset_cpu();
122
123    if (RS232)
124     {
125     rs232_timer++;
126     if (rs232_timer >= 5)
127      { rs232_timer = 0; RS232 = 0; }
128     }
129    OUTPUT_BIT(LED_RS232,RS232);
130    output_low(TEST1);
131   }
132   //-----------------------------------------------------------------------
133
134
135   //-----------------------------------------------------------------------
136   // initialize serial buffer:
137   void up_init_ser_buffer()
138    {
139    unsigned char counter;
140    for (counter = 0; counter !=  SER_BUFFER_LENGTH; counter++)
141     ser_buffer[counter] = 0x00;
142    }
143   //-----------------------------------------------------------------------
144
145   //-----------------------------------------------------------------------
146   // fill serial buffer with characters from RS232:
147   void up_fill_ser_buffer_with_rs232_character(char ch)
148    {
149    ser_buffer[ser_buffer_pos++] = ch;
150    if ( (ch == 'E') && ((ser_buffer[ser_buffer_pos - 2]) == ' ') )
151     ser_buffer_cmd_ready = 1;
152    }
153   //-----------------------------------------------------------------------
154
155   //-----------------------------------------------------------------------
156   // interupt: RS232 receive data available
157   #INT_RDA
158   void rs232_rx_int()
159    {
160     up_fill_ser_buffer_with_rs232_character(getc());
161     rs232_timeout_counter = 0L;
162     RS232 = 1;
163    }
164   //-----------------------------------------------------------------------
165
166   //-----------------------------------------------------------------------
167   // init some global parameters
168   void up_init_global()
169    {
170    disable_interrupts(INT_RDA);
```

```
171     setup_adc(ADC_OFF);
172     setup_adc_ports(NO_ANALOGS);
173     setup_ccp1 (CCP_OFF);
174    // disable_peripheral();
175    // port_b_pullups(TRUE);
176     output_low(LED_ON);
177     output_low(LED_ERR);
178     output_low(LED_RS232);
179     ERROR = 0;
180     setup_timer_1 ( T1_INTERNAL | T1_DIV_BY_8 );
181     disable_interrupts(GLOBAL);     // disable global interrupts
182     enable_interrupts(int_timer1);
183    // ext_int_edge( H_TO_L );   // Sets up EXT
184    // enable_interrupts(INT_EXT);
185    // output_float(POWER);
186     RS232 = 0;
187     output_low(TEST1);
188     rs232_timeout_counter = 0L;
189     ser_buffer_pos = 0;
190     delay_time = 0;
191     delaybase = u;
192     twmode = SLOW;
193     oformat = DEC;
194     pullup = R2K;
195     output_low(XX);
196     output_high(YY);
197     }
198    //-------------------------------------------------------------------------
199
200    //-------------------------------------------------------------------------
201    // subroutine for slow(100K), fast(400K), realfast(1M) mode:
202    void up_cmd_c()
203     {
204     printf("\n\rMODE: ");
205     if ( (ser_buffer[2] == '1') && (ser_buffer[3] == '0') &&
206          (ser_buffer[4] == '0') && (ser_buffer[5] == 'K') )
207      { SSPADD = TW_SLOW; twmode = SLOW; printf("100K\n\r"); }
208     else
209     if ( (ser_buffer[2] == '4') && (ser_buffer[3] == '0') &&
210          (ser_buffer[4] == '0') && (ser_buffer[5] == 'K') )
211      { SSPADD = TW_FAST; twmode = FAST; printf("400K\n\r"); }
212     else
213     if ( (ser_buffer[2] == '1') && (ser_buffer[3] == 'M') )
214      { SSPADD = TW_REALFAST; twmode = REALFAST; printf("1M\n\r"); }
215     else
216      printf("NOT CHANGED !\n\r");
217     }
218    //-------------------------------------------------------------------------
219
220    //-------------------------------------------------------------------------
221    // subroutine for setting the output format(bin, dec, hex):
222    void up_cmd_f()
223     {
224     printf("\n\rOUTPUT-FORMAT: ");
225     if ( (ser_buffer[2] == 'B') && (ser_buffer[3] == 'I') &&
226          (ser_buffer[4] == 'N') )
227      { oformat = BIN; printf("BINARY\n\r"); }
```

```
228     else
229     if ( (ser_buffer[2] == 'D') && (ser_buffer[3] == 'E') &&
230          (ser_buffer[4] == 'C') )
231      { oformat = DEC; printf("DECIMAL\n\r"); }
232     else
233     if ( (ser_buffer[2] == 'H') && (ser_buffer[3] == 'E') &&
234          (ser_buffer[4] == 'X') )
235      { oformat = HEX; printf("HEXADECIMAL\n\r"); }
236     else
237      printf("NOT CHANGED !\n\r");
238     }
239   //---------------------------------------------------------------------
240
241   //---------------------------------------------------------------------
242   // subroutine for setting the pull-up resistors(2K, 3K3, 5K6):
243   void up_cmd_u()
244    {
245    printf("\n\rPULL-UPs: ");
246    if ( (ser_buffer[2] == '2') && (ser_buffer[3] == 'K') )
247     { pullup = R2K; printf("2K\n\r"); }
248    else
249    if ( (ser_buffer[2] == '3') && (ser_buffer[3] == 'K') &&
250         (ser_buffer[4] == '3') )
251     { pullup = R3K3; printf("3K3\n\r"); }
252    else
253    if ( (ser_buffer[2] == '5') && (ser_buffer[3] == 'K') &&
254         (ser_buffer[4] == '6') )
255     { pullup =  R5K6; printf("5K6\n\r"); }
256    else
257    if ( (ser_buffer[2] == '1') && (ser_buffer[3] == '0') &&
258         (ser_buffer[4] == '0') && (ser_buffer[5] == 'K') )
259     { pullup =  R100K; printf("100K\n\r"); }
260    else
261     printf("NOT CHANGED !\n\r");
262    if (pullup == R2K)
263     {
264     output_high(SCL_3K3);
265     output_high(SCL_5K6);
266     output_high(SDA_3K3);
267     output_high(SDA_5K6);
268     }
269    if (pullup == R3K3)
270     {
271     output_high(SCL_3K3);
272     output_float(SCL_5K6);
273     output_high(SDA_3K3);
274     output_float(SDA_5K6);
275     }
276    if (pullup == R5K6)
277     {
278     output_float(SCL_3K3);
279     output_high(SCL_5K6);
280     output_float(SDA_3K3);
281     output_high(SDA_5K6);
282     }
283    if (pullup == R100K)
284     {
```

```
285     output_float(SCL_3K3);
286     output_float(SCL_5K6);
287     output_float(SDA_3K3);
288     output_float(SDA_5K6);
289     }
290    }
291   //---------------------------------------------------------------------
292
293   //---------------------------------------------------------------------
294   // the commander action:
295   #SEPARATE
296   unsigned char up_CMD_INTERPRETER_go_(char str[])
297    {
298    unsigned char data;
299    unsigned char minicou;
300    char *ptr;
301    bit ack;
302    bit ack_;
303
304   if (str[0] == 'X')
305     {
306     output_high(XX);
307     delay_us(5);
308     output_low(XX);
309     }
310   else
311   if (str[0] == 'Y')
312     {
313     output_low(YY);
314     delay_us(5);
315     output_high(YY);
316     }
317   else
318   if ( (str[0] == 'S') || (str[0] == 'R') )
319     {
320     i2c_start();
321     }
322   else
323   if (str[0] == 'P')
324     i2c_stop();
325   else
326   if (str[0] == 'T')
327     {
328     delay_time = 0;
329     for (minicou = 2; minicou != 7; minicou++)
330      {
331      data = str[minicou];
332      if ( (data < '0') || (data > '9') ) break;
333      delay_time = (delay_time << 3) + (delay_time << 1) + (data - '0');
334      }
335     if (delaybase == u)
336      {
337      while (delay_time > 255)
338       {
339       delay_us(255);
340       restart_wdt();
341       delay_time -= 255;
```

```
342       }
343      delay_us((unsigned char)delay_time);
344      }
345     else
346      {
347      while (delay_time > 255)
348       {
349       delay_ms(255);
350       restart_wdt();
351       delay_time -= 255;
352       }
353      delay_ms((unsigned char)delay_time);
354      }
355     }
356   else
357   if (str[0] == 'D')
358     {
359     data = 0;
360     if (str[2] == 'b')
361      {
362      ptr = &str[3];
363      minicou = 7;
364      do
365       {
366       data += (*ptr++ - 0x30) << minicou;
367       }
368      while(minicou--);
369      if (str[12] == 'a') ack_ = 0;
370      else ack_ = 1;
371      }
372     else
373     if (str[2] == 'x')
374      {
375      if (isdigit(str[3]))
376       data = (data << 4) + (str[3] - 0x30);
377      if ( (str[3] >= 'A') && (str[3] <= 'F') )
378       data = (data << 4) + (str[3] - 0x37);
379      if ( (str[3] >= 'a') && (str[3] <= 'f') )
380       data = (data << 4) + (str[3] - 0x57);
381      if (isdigit(str[4]))
382       data = (data << 4) + (str[4] - 0x30);
383      if ( (str[4] >= 'A') && (str[4] <= 'F') )
384       data = (data << 4) + (str[4] - 0x37);
385      if ( (str[4] >= 'a') && (str[4] <= 'f') )
386       data = (data << 4) + (str[4] - 0x57);
387      if (str[4] == ' ')
388       if (str[5] == 'a') ack_ = 0;
389       else ack_ = 1;
390      else
391       if (str[6] == 'a') ack_ = 0;
392       else ack_ = 1;
393      }
394     else
395      {
396      for (minicou = 2; minicou != 5; minicou++)
397       {
398       if (str[minicou] == ' ') break;
```

```
399       data = (data << 3) + (data << 1) + (str[minicou] - '0');
400       }
401      if (str[++minicou] == 'a') ack_ = 0;
402      else ack_ = 1;
403      }
404     ack = i2c_write(data);
405     if (ack != ack_)    // check for acknowledge
406      { error_handler(0x30); return (1); }
407     }
408   else
409   if (str[0] == 'd')
410     {
411     if (str[2] == 'A')
412      data = i2c_read(1);
413     else
414      data = i2c_read(0);
415     if (oformat == BIN)
416      {
417      putc('\n');
418      putc('\r');
419      putc('0');
420      putc('b');
421      for (minicou = 0; minicou != 8; minicou++)
422       {
423       if (shift_left(&data, 1, 0))
424        putc('1');
425       else
426        putc('0');
427       }
428      printf("\n\r");
429      }
430     if (oformat == DEC)
431      printf("\n\r%03U\n\r",data);
432     if (oformat == HEX)
433      printf("\n\r0x%02X\n\r",data);
434     }
435    return (0);
436    }
437   //---------------------------------------------------------------------
438
439   //---------------------------------------------------------------------
440   // the command interpreter:
441   unsigned char up_cmd_interpreter()
442    {
443    #define STRING_LENGTH 20
444    unsigned char pos;
445    unsigned char cou;
446    unsigned char minicou;
447    char str[STRING_LENGTH];
448    pos = 0;
449    // start loop through ser_buffer:
450    do
451     {
452     if (ser_buffer[pos] == ' ')
453      {pos++; continue; }
454      // filter one set of command/data:
455      {
```

```
456       for (cou = 0; cou != STRING_LENGTH; cou++)
457        str[cou] = ' ';
458       cou = 0;
459       str[cou] = ser_buffer[pos];
460     if ( (str[cou] == 'S') || (str[cou] == 'R') ||
461          (str[cou] == 'P') || (str[cou] == 'X') || (str[cou] == 'Y') )
462        {
463        str[++cou] = ser_buffer[++pos];
464        if (str[cou] != ' ')
465         { error_handler(0x21); return(1); }
466        else
467         { goto UP_CMD_INTERPRETER_GO; }
468        }
469     else
470     if (str[cou] == 'T')
471        {
472        str[++cou] = ser_buffer[++pos];
473        if (str[cou] != ' ')
474         { error_handler(0x21); return (1);}
475        else
476         {
477        // filter max 5 decimal values and one ' ':
478         for (minicou = 0; minicou != 6; minicou++)
479          {
480          str[++cou] = ser_buffer[++pos];
481          if (isdigit(str[cou]))
482           continue;
483          else
484          if ( minicou && (str[cou] == ' ') )
485           goto UP_CMD_INTERPRETER_UM;
486          else
487           {
488          if (minicou == 5)
489           { error_handler(0x21); return (1);}
490          else
491           { error_handler(0x22); return(1);}
492          }
493         }
494     UP_CMD_INTERPRETER_UM:
495          str[++cou] = ser_buffer[++pos];       // expected 'u' for micro or 'm' for milli
496          if (str[cou] == 'u')
497           delaybase = u;
498          else
499          if (str[cou] == 'm')
500           delaybase = m;
501          else
502           { error_handler(0x21); return(1); }
503          str[++cou] = ser_buffer[++pos];
504          if (str[cou] != ' ')
505           { error_handler(0x21); return(1); }
506          else
507           { goto UP_CMD_INTERPRETER_GO; }
508        }
509       }
510     else
511     if (str[cou] == 'D')
512        {
```

```
513       str[++cou] = ser_buffer[++pos];
514       if (str[cou] != ' ')
515        { error_handler(0x21); return (1);}
516       else
517        {
518        str[++cou] = ser_buffer[++pos];
519        if (isdigit(str[cou]))          // decimal value (1
520         {
521         str[++cou] = ser_buffer[++pos]; // (2
522         if (str[cou] == ' ')
523          goto UP_CMD_INTERPRETER_AN;
524         else
525          if (!isdigit(str[cou]))
526           { error_handler(0x22); return(1);}
527          else
528           {
529           str[++cou] = ser_buffer[++pos]; // (3
530           if (str[cou] == ' ')
531            goto UP_CMD_INTERPRETER_AN;
532           else
533            if (!isdigit(str[cou]))
534             { error_handler(0x22); return(1);}
535            else
536             {
537             str[++cou] = ser_buffer[++pos];
538             if (str[cou] == ' ')
539              goto UP_CMD_INTERPRETER_AN;
540             else
541              { error_handler(0x21); return(1);}
542             }
543           }
544         }
545        if (str[cou] == 'x')                    // hexadecimal value
546         {
547         str[++cou] = ser_buffer[++pos];        // (1
548         if (!isxdigit(str[cou]))
549          { error_handler(0x22); return (1); }
550         else
551          {
552          str[++cou] = ser_buffer[++pos];       // (2
553          if (str[cou] == ' ')
554           goto UP_CMD_INTERPRETER_AN;
555          else
556           {
557           if (!isxdigit(str[cou]))
558            { error_handler(0x22); return (1); }
559           str[++cou] = ser_buffer[++pos];
560           if (str[cou] == ' ')
561            goto UP_CMD_INTERPRETER_AN;
562           else
563            { error_handler(0x21); return (1); }
564           }
565          }
566         }
567        if (str[cou] == 'b')                    // binary value
568         {
569         for (minicou = 0; minicou != 8; minicou++)
```

```
570          {
571          str[++cou] = ser_buffer[++pos];
572          if ( (str[cou] != '0') && (str[cou] != '1') )
573           { error_handler(0x22); return (1); }
574          }
575          str[++cou] = ser_buffer[++pos];
576          if (str[cou] == ' ')
577            goto UP_CMD_INTERPRETER_AN;
578          else
579           { error_handler(0x21); return (1); }
580         }
581   UP_CMD_INTERPRETER_AN:
582        str[++cou] = ser_buffer[++pos];        // expected ack/nack from slave
583        if ( (str[cou] != 'a') && (str[cou] != 'n') )
584         { error_handler(0x21); return(1); }
585        else
586         {
587         str[++cou] = ser_buffer[++pos];
588         if (str[cou] != ' ')
589          { error_handler(0x21); return(1); }
590         else
591          { goto UP_CMD_INTERPRETER_GO; }
592         }
593       }
594      }
595   else
596   if (str[cou] == 'd')
597      {
598      str[++cou] = ser_buffer[++pos];
599      if (str[cou] != ' ')
600       { error_handler(0x21); return (1);}
601      else
602       {
603       str[++cou] = ser_buffer[++pos];
604       if ( (str[cou] != 'A') && (str[cou] != 'N') )
605        { error_handler(0x21); return(1);}
606       else
607        {
608        str[++cou] = ser_buffer[++pos];
609        if (str[cou] != ' ')
610         { error_handler(0x21); return(1); }
611        else
612         { goto UP_CMD_INTERPRETER_GO; }
613        }
614       }
615      }
616   else
617      { error_handler(0x21); return (1);}
618     }
619   // command set is filtered now !
620   UP_CMD_INTERPRETER_GO:
621     disable_interrupts(GLOBAL);
622     delay_us(delay_time);
623     enable_interrupts(GLOBAL);
624     if (up_cmd_interpreter_go_(str))
625      return (1);
626     } // end of loop
```

```
627     while (pos < (ser_buffer_pos - 2) );
628     return (0);
629     }
630    //---------------------------------------------------------------------
631
632    //---------------------------------------------------------------------
633    void main()
634     {
635     unsigned char retry;
636
637     restart_wdt();
638     setup_wdt(WDT_2304MS);
639     disable_peripheral();
640     port_b_pullups(TRUE);
641
642     delay_ms(50);
643     retry = 0x00;
644     do
645      {
646      retry++;
647      delay_ms(8);
648      restart_wdt();
649      }
650     while ( (retry) && (!input(KEY)) );
651     if (retry)
652      for(;;);
653
654     enable_peripheral();
655     output_high(LED_ON);
656     output_high(LED_RS232);
657     output_high(LED_ERR);
658
659     // wait until key is released for 1 second:
660     retry = 0x00;
661     do
662      {
663      delay_ms(4);
664      if (!input(KEY))
665       retry = 0x00;
666      retry++;
667      restart_wdt();
668      }
669     while (retry);
670
671     up_init_global();
672     output_bit(LED_ON,1);
673
674     // determine and set RS232 baudrate:
675       {
676       if (!input(BAUD1200)) set_uart_speed(1200);
677       if (!input(BAUD2400)) set_uart_speed(2400);
678       if (!input(BAUD9600)) set_uart_speed(9600);
679       if (!input(BAUD19200)) set_uart_speed(19200);
680       if (!input(BAUD38400)) set_uart_speed(38400);
681       if (!input(BAUD115200)) set_uart_speed(115200);
682       }
683      printf("\n\r---- TWO WIRE <---> RS232 BRIDGE ----\n\r");
```

```
684     printf("MODE: 100K\n\r");
685     printf("OUTPUT-FORMAT: DECIMAL\n\r");
686     printf("PULL-UPs: 2K\n\r");
687 
688     delay_ms(100);
689    for(;;)
690     {
691     disable_interrupts(GLOBAL);
692     if (kbhit()) getc();
693     if (kbhit()) getc();
694     if (kbhit()) getc();
695     FERR = 0; OERR = 0; CREN = 0; CREN = 1; // re-initialize USART
696     RCIF = 0; TXIF = 0; INTF = 0;
697     enable_interrupts(GLOBAL);
698     enable_interrupts(INT_RDA); // RS232 int allowed
699     up_init_ser_buffer();
700     ser_buffer_pos = 0;
701     ser_buffer_cmd_ready = 0;
702     while ( (!ser_buffer_cmd_ready) && (ser_buffer_pos <= SER_BUFFER_LENGTH) );
703     // sequence is now in ser_buffer - start working:
704     disable_interrupts(INT_RDA);
705     if (ser_buffer_pos < 3)
706      error_handler(0x10);
707     else
708     if (ser_buffer_pos >= SER_BUFFER_LENGTH)
709      error_handler(0x11);
710     else
711     if (ser_buffer[0] == 'C')
712      up_cmd_c();
713     else
714     if (ser_buffer[0] == 'F')
715      up_cmd_f();
716     else
717     if (ser_buffer[0] == 'U')
718      up_cmd_u();
719     else
720      if (!up_cmd_interpreter())
721       printf("\n\rOK\n\r");
722     }   // end of endless loop
723   }  // end of main()
724   //---------------------------------------------------------------------
725 
```