

Abstract

Randomized Learning methods (i.e. Forests or Ferns) have shown excellent capabilities for computer vision applications. Recently, Prinzie and Van den Poel [Pri07] showed that tree structures in Random Forests can be replaced by simpler structures, e.g. Random Naïve Bayes.

We extend their ideas to the on-line domain and propose **on-line Random Naïve Bayes** classification. To estimate probability densities on-line, we use histograms and apply *iir*-like filtering to allow for adaption during runtime. We experimentally demonstrate the performance of our approach on both machine learning datasets and visual object tracking.

Naïve Bayes Classification

• Bayes' Theorem

$$p(y = i | \mathbf{x}) = \frac{p(i)p(\mathbf{x} | i)}{p(\mathbf{x})} = \frac{\text{Label Probability (Prob. of class } i\text{)} \cdot \text{Joint probability (Prob. of feature vector } \mathbf{x} \text{ for class } i\text{)}}{\text{Prior Probability (Prob. of feature vector } \mathbf{x}\text{)}}$$

- Estimating the joint probability $p(\mathbf{x} | i)$ distribution is difficult or sometimes not feasible, therefore independence of features x_d is assumed and **Naïve Bayes' Theorem** can be formulated as

$$p(y = i | \mathbf{x}) = \frac{p(i)p(x_1 | i)p(x_2 | i) \dots p(x_D | i)}{p(\mathbf{x})}$$

- Assuming feature independence and uniform label distribution $p(i)$, a Naïve Bayes classifier $F(\mathbf{x})$ can be written as

$$F(\mathbf{x}) = \arg \max_i \prod_{d=1}^D \frac{p(x_d | i)}{p(x_d)}$$

On-line Random Naïve Bayes

Single Naïve Bayes Classifiers are weak, therefore we build a **Randomized Ensemble (Bagging)** using

- Random Input Selection** and
 - Random Feature Selection**
- to increased stability and decreased variance of the classifier

- Based on on-line Random Forests [Saf09]
 - On-line Bagging
 - Tree-growing scheme
 - Complex configuration
- On-line Learning**
 - On-line Bagging**
 - Using **Histograms** to model probability distributions
 - Incremental estimation of probability density

• Random hyper-planes of features

- Randomized feature weighting $\mathbf{w} \in [-1, 1]^p$
- Sparse weighting (H entries of $\mathbf{w}$ different from zero)
- H to I dimensional feature space mapping

$$\mathbf{x}_H = \mathbf{w}^T \mathbf{x}$$

- Final **on-line Random Naïve Bayes** classifier

$$F(\mathbf{x}) = \arg \max_i \sum_{b=1}^B \prod_{f=1}^F \frac{p(x_H^{b,f} | i)}{p(x_H^{b,f})}$$

• On-line adaptation by *iir*-like filtering

- Down-weight outdated knowledge
- iir*-like filtering** of histogram bins
- Supports **concept drift** needed for tracking

$$\mathbf{w}_t^{norm} = \sum_{t=-\infty}^{t_0} \mathbf{w}_t \cdot t^{t_0-t}$$

Corrected bin weight "age" of the sample Forgetting factor $[0, \dots, 1]$

Evaluation and Experiments

- Parameter Evaluation

Parameter	Setting and classification error				
B (bag size)	50	100	200	500	1000
error	0.167	0.141	0.125	0.109	0.103
F (num. of features)	1	5	10	20	50
error	0.182	0.126	0.122	0.125	0.133
H (dim. of hyperplanes)	1	2	3	5	10
error	0.294	0.125	0.115	0.089	0.094

Average classification error (*bold: best; underline: standard*)

- Machine Learning Datasets

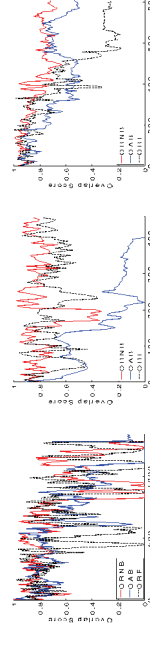
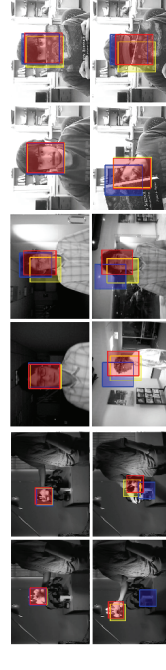
Dataset	ORNB	OAB [Gra06]	ORF [Saf09]
DNA	0.098	0.146	0.112
Letter	<u>0.196</u>	0.223	0.169
USPS	<u>0.183</u>	0.184	0.127
g50c	<u>0.125</u>	0.309	0.124

Average classification error (*bold: best; underline: second best*)

- Visual Object Tracking

Sequence	ORNB	OAB [Gra06]	ORF [Saf09]	MIL [Bab09]
Sylvester	0.75	0.65	0.62	0.60
David	0.79	0.26	0.69	0.57
FaceOcclusion2	0.82	0.68	0.72	0.68

Average VOC Overlap score (*bold: best; underline: second best*)



Illustrative Tracking Examples and Overlap Scores
(red: ORNB; blue: OAB; yellow/black: ORF)

References

- [Pri07] A. Prinzie and D. Van den Poel, "Random multiclass classification: Generalizing random forests to random nmi and random nb", in Database and Expert Systems Applications, 2007.
- [Saf09] A. Saffari, C. Leistner, J. Santhar, M. Godec, and H. Bischof, "On-line random forests", in Proc. IEEE OLCV Workshop, 2009.
- [Gra06] H. Grabner and H. Bischof, "Online boosting and vision", in Proc. IEEE CVPR, 2006.
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