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# Mathematical Principles in Visual Computing: Root finding

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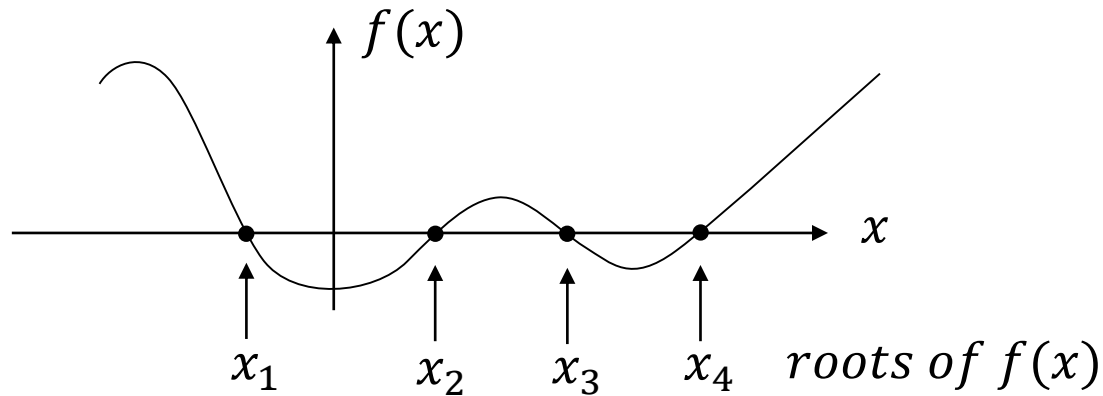
# Outline

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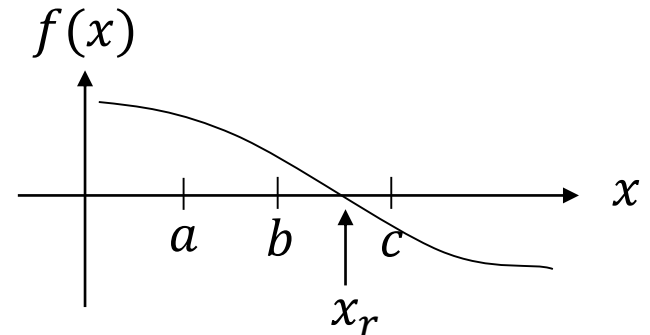
- Root finding
  - Companion Matrix
  - Sturm sequences

# Root finding

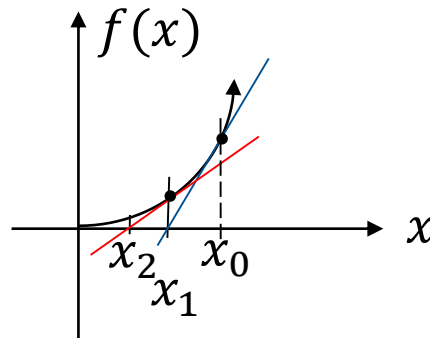
- Consider the equation  $f(x) = 0$
- Roots of equation  $f(x)$  are the values of  $x$  which satisfy the above expression. Also referred to as the zeros of an equation



- Standard methods:
  - Bisection (look for sign changes in interval)



- Newton-Raphson



# Companion matrix

- Simple method, construct matrix of which the eigenvalues are the roots of the polynomial
- Eigenvalues of a matrix are the roots of the characteristic polynomial → form a matrix for which the characteristic polynomial is the one to solve for.

$$p(z) = \det(zI - A)$$

$$C = \begin{bmatrix} 0 & 0 & \dots & 0 & -c_0 \\ 1 & 0 & \dots & 0 & -c_1 \\ 0 & 1 & \dots & 0 & -c_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & 1 & -c_{n-1} \end{bmatrix}$$

$$p(z) = c_0 + c_1z + \dots + c_{n-1}z^{n-1} + z^n$$

- C ... nxn matrix where n is the degree of the polynomial
- Matlab: `e = eig(C)` ... are the roots
- Finds complex roots, can be slow

# Root finding with Sturm sequences

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- Sturm's sequence of a univariate polynomial  $p$  is a sequence of polynomials associated with  $p$  and its derivative
- Sturm's theorem counts the number of distinct real roots and locates them in intervals.
- By subdividing the intervals containing some roots, it can isolate the roots into arbitrary small intervals, each containing exactly one root. This yields an arbitrary-precision numeric root finding algorithm for univariate polynomials.
- Advantages:
  - Typically faster than companion matrix
  - Finds only real roots (-> again faster)

# Root finding with Sturm sequences

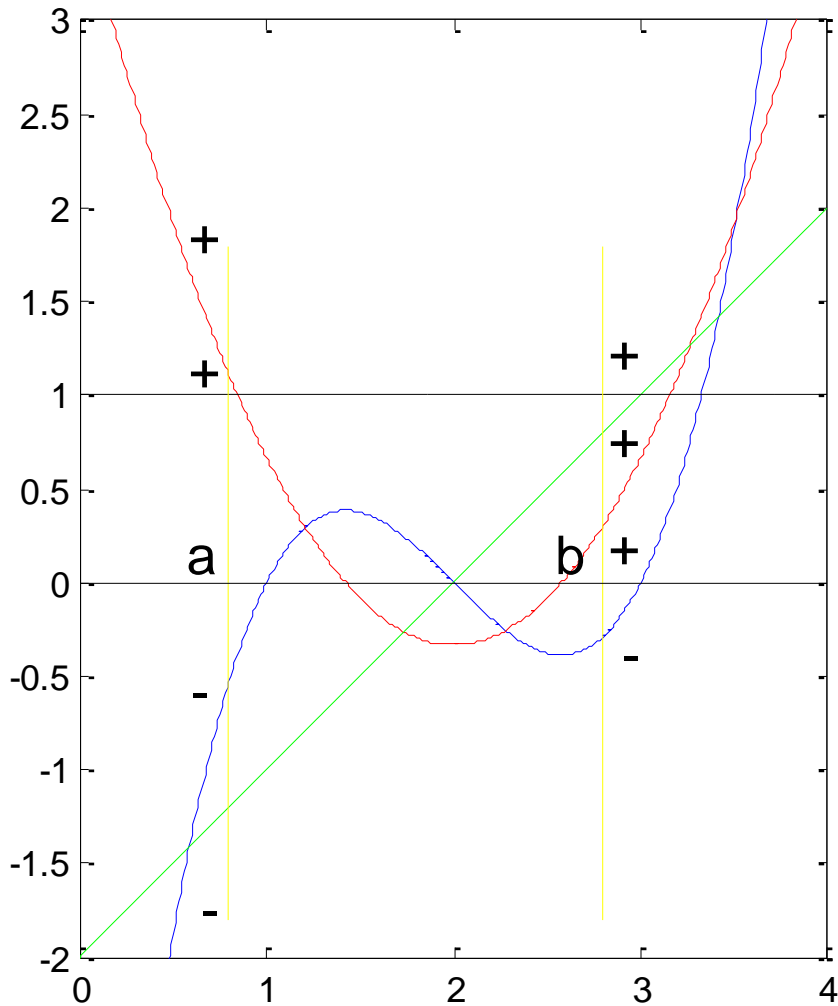
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- A Sturm chain or Sturm sequence is a finite sequence of polynomials  $p_0, p_1, \dots, p_m$  of decreasing degree
- Sturm sequence construction:
  - $p_0(z) = p(z)$  ... original
  - $p_1(z) = p'(z)$  ... derivative
  - $p_2(z) = -\text{remainder}(p_0(z), p_1(z))$  .... remainder of polynomial division
  - $p_3(z) = -\text{remainder}(p_1(z), p_2(z))$
  - ....
  - $p_n(z) = \text{constant}$

# Root finding with Sturm sequences

- $\sigma(z)$  denotes the number of sign changes (ignoring zeroes) in the sequence
- Sturm's theorem then states that for two real numbers  $a < b$  (bracket, interval), the number of distinct roots of  $p$  in the half-open interval  $(a, b]$  is  $\sigma(a) - \sigma(b)$ .
- To find the number of roots between  $a$  and  $b$ , first evaluate  $p_0, p_1, p_2, \dots, p_n$ , at  $a$  and note the sequence of signs of the results, e.g.  $+ - + + -$ . The same procedure for  $b$  gives another sign sequence, e.g.  $+ + + - -$ , which contains just one sign change. Hence the number of roots of the original polynomial between  $a$  and  $b$  in the above example is  $3 - 1 = 2$ .
- Algorithm:
  - Test intervals
  - If roots are in interval split it and test again
  - Repeat until interval is small enough

# Root finding with Sturm sequences



$$g_0(z) = f(z) = (z - 1)(z - 2)(z - 3)$$

$$g_1(z) = f'(z) = z^2 - 4z + 11/3$$

$$g_2(z) = -\text{rem}(g_0(z), g_1(z)) = z - 2$$

$$g_3(z) = -\text{rem}(g_1(z), g_2(z)) = 1$$

	$g_0(z)$	$g_1(z)$	$g_2(z)$	$g_3(z)$	$s(z)$
$a=0.8$	-	+	-	+	3
$b=2.8$	-	+	+	+	1

$$s(0.8) - s(2.8) = 3 - 1 = 2$$